

## SCOREKEEPING TIPS AND REMINDERS



1. **ALL CAPITAL LETTERS** throughout the score sheet.
2. **ALL** information prior to the first serve and after the last point should be in **Blue/Black Ink**.
3. In the **OFFICIALS** section, **LAST NAME, FIRST NAME**.
4. Tournament **DATE** should be **SIX** characters, mm/dd/yy (example: 09/18/04)
5. All **TIMES** should be in **INTERNATIONAL TIME** (ex: 9am=09:00, 2:15pm=14:15)
6. After the coin toss, draw an '**X**' in **THREE** places: (may be done for all non-deciding sets)
  1. Through the **(S)** of the serving team;
  2. Through the **(R)** of the receiving team;
  3. In **SERVICE ROUNDS box 1** for the Position I player of **Receiving** team.
7. Record **CAPTAIN** information in **CAPTAIN** area; Do not use **c** in **ORDER** section;  
Captain from roster in square (**X** when not using rosters); Captain from line-up in circle.
8. Record **Start** time when first referee whistles for the first serve.
9. You may use **PENCIL** from the first serve until final point is recorded.
10. Draw a small **checkmark (✓)** over the number in the **SERVICE ROUNDS box**.  
for each player's **FIRST SERVE** (if a legal serve).

### Exceptions:

- a. Wrong server;
- b. Set point awarded to receiving team on opponent's serve (opponent's loss of rally);
- c. In a deciding set (on the far right), at the change of courts:
  - Team on the right scores point 8,  
On the far right: Copy last exit score recorded on far left without a **checkmark**;
  - Team on the left **serves** point 8,  
On the far left: Draw a **checkmark**, No exit score recorded;  
On the far right: Copy last exit score recorded on far left without a **checkmark**,

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# ANGELS



## SCORER TIPS AND REMINDERS

1. ALL CAPITAL LETTERS throughout the scoresheet.
2. ALL information prior to the first serve and after the last point should be in blue or black INK.
3. In the OFFICIALS section, LAST NAME, FIRST NAME.
4. Tournament Date should be SIX characters, mm/dd/yy (example: 09/18/14).
5. All TIMES should be in INTERNATIONAL TIME (ex: 9am=09:00, 2:15pm=14:15).
6. After the coin toss, draw an 'X' in three places:
  - Through the **S** of the Serving team;
  - Through the **R** of the Receiving team;
  - In the SERVICE ROUNDS box 1 for the Position I player of Receiving team.
7. Enter Team names on correct side of court.
8. Copy Items 1-7 to all non-deciding sets, remember to alternate sides for each team.
9. Captain Information goes into the CAPTAIN area CAPTAIN
10. PENCIL may be used from the first serve until final point is recorded.
11. Make a small checkmark (✓) through the number in the Service Rounds box for each player's FIRST SERVE (if a legal serve occurs).

**Exceptions:**

- a. Wrong server;
- b. Set point awarded to receiving team on loss of rally;
- c. In a deciding set, at the change of courts:
  1. When team on left serves point 8, draw a checkmark(✓) on far left and transfer the last exit score from the previous server from the far left to the far right; no exit score is recorded in far left box, final exit score is recorded in far right box;
  2. When the team on the right earns point 8, or the team on the left earns point 8 on a loss of rally, transfer the last exit score from the previous server from the far left to the far right.

12. THREE actions on SUBSTITUTION:

In the first available row of Score at Substitution in the correct Order column

- a. Write the entering player # in the left box; →
- b. Enter the score in the right box  
(subbing team score first);

In the Substitutions row

- c. Slash the first un-slashed team substitution number.

Substitutions ~~X~~ 2 3

I	
15	
14	2:3
15	5:15

Points	Points
X 13 25	11 18 25
2 14 26	2 14 26
2 15 27	2 15 27
A 16 28	A 16 28
8 17 29	8 17 29
8 18 30	8 18 30
7 19 31	7 19 31
8 20 32	8 20 32
8 21 33	8 21 33
10 22 34	10 22 34
11 23 35	11 23 35
12 24 36	12 24 36

13. After the LAST POINT is recorded (begin using pen):

- a. Record END time using INTERNATIONAL TIME;
- b. Circle BOTH final EXIT SCORES (Service Rounds section ONLY);
- c. Record team names and scores of set in RESULTS section;
- d. Cancel unused points (using T-Bars) in the Points column (both teams); →
- e. Check score sheet for errors and proper count of substitutions;
- f. SIGN score sheet AFTER all information has been VERIFIED.

14. When match is finished:

- a. Enter the MATCH WINNER information;
- b. Have 1st Referee SIGN score sheet.

### QUICK REFERENCE FOR PEN/PENCIL USAGE

#### INK

(Before first serve)

- Heading Information
- OFFICIALS PRINTED NAMES
- Team names
- 3 'X's   and
- Lineups (Order)
- Set Start time

#### PENCIL

(Everything during set play)

- Checkmark (✓) first serve
- Slashes in Points column
- Exit Score (Service Rounds)
- Substitutions and Timeouts
- Sanctions and Remarks

#### INK

(After last point recorded)

- Set End Time
- Circle final Exit Scores
- SET RESULTS
- MATCH WINNER (match end)
- Hourglasses in Points column
- Signatures: Scorer, 1st Referee

# ANGELS

## 11. THREE actions on **SUBSTITUTION**:

1. Write the entering player # in the left box;
2. Write the **Score at Substitution** in the right box (Substituting team score first);
3. Slash the team sub in the **Substitutions row**.

1	
8	
9	2 : 4

Substitutions **X 2**

## 12. After the **LAST POINT** is recorded (begin using **blue/black ink**):

- a. Record **End** time in **INTERNATIONAL TIME**;
- b. Circle **BOTH** final **EXIT SCORES** (**Service Rounds** box **ONLY**);
- c. Record team names and scores of set in **RESULTS** box;
- d. Cancel unused points in the **Points** column using **T-BARs** (both teams); →
- e. Record **MATCH WINNER TEAM** name and sets **Won** and **Lost**;
- f. **SIGN** scoresheet **AFTER** all information has been **VERIFIED**.



Points	Points
1 13 25	1 13 25
2 14 26	2 14 26
3 15 27	3 15 27
4 16 28	4 16 28
5 17 29	5 17 29
6 18 30	6 18 30
7 19 31	7 19 31
8 20 32	8 20 32
9 21 33	9 21 33
10 22 34	10 22 34
11 23 35	11 23 35
12 24 36	12 24 36

## QUICK REFERENCE FOR PEN/PENCIL USAGE

### PEN (Blue/Black Ink) (prior to first serve)

- **Headings**
- **OFFICIALS PRINTED NAMES**
- **Team names**
- 3 'X's
- 3 **Order** (Lineups)
- Set **Start** Time

### PENCIL

#### (all actions during play)

- **Checkmark (✓)** for first serve
- Slashes in **Points** column
- Exit Scores (**Service Rounds**)
- Substitutions and Time Outs
- **SANCTIONS** and **REMARKS**

### PEN (Blue/Black Ink) (after last point recorded)

- Set **End** Time
- Circle Final Exit Scores
- **RESULTS** box
- **MATCH WINNER** box
- T-BARs (**Points** column)
- **SIGNATURES** box



